

Favorite Simple Puzzle Experiences

Watering a plant, which subsequently provided you a key.

I liked putting cheese on a mouse trap.

One pretty creepy one was 2 actions, one involved kneeling at a casket. Once the person knelt, the casket opened.

turned a generator until there was enough electricity to flip main power on.

Turning the lights on in a room had a girl appear in the mirror and drop a key. A real key fell out of the bottom of the mirror.

Join hands to complete an electric circuit.

4 severed fingers in a glass container pointing in directions.

Pushing buttons on a wall that I did not even know were buttons

Shoot a gun

When we shot a gun, we killed the zombie who dropped the final key to get out

I liked making the proper bet on a roulette table. I'm a sucker for puzzles with cards/chips/etc.

Throwing a bad guy "mannequin" out a window to fall to his death.

A locked front door to a vampire home, windows on both sides. Curtains behind the windows to not see inside. To unlock the door? Nothing special... windows ended up not having glass 🧑🏻 reached around and fiddle with the door lock until it opened. Our brains played tricks on us and we swore there was glass there! Our most embarrassing moment.

a locked door to a little house - so cute - but it turns out we entered the house a completely different way (by climbing a few steps and jumping down into it) and the door was barred from the backside, not locked with a key at all! I thought that was neat!

Finding a severed finger in a box and using it to open a door with a fingerprint scanner.

50s Diner, themed, GM in the room, had to take his order for order of a code.

You had to yell hel in Korean to fill a coil with energy to unlock a door.

Sing karaoke into a shower head

Best puzzle of all time was having to analyze what a real life person was wearing in another room to narrow down which person he was in in a stack of 20 files. Made you feel like Sherlock Holmes

Communicate with my team without making a peep because the blind evil doctor might catch us.

The spices/herbs in a room. As a chef, I was able to do it quickly because I can identify them by smell.

had to recreate - in real life - a mini diorama of a scene....rearranging furniture, and even using ourselves to replicate people in the diorama. once it was accurate, a door unlocked.

Looking through a real telescope at a real city sightseeing on a hill at the other part of the city to read something which turns out to be the code.

Or making a plank bridge to cross a room full of water and also use a rope to cross a river in a room. Of course you can get wet if you want to.

the only way to move ahead is to use a slide.

We finished a game where we had to steal something and get out and at the end our intel person was all "ok you gotta escape but make sure you leave no trace" It was super clever, thematic and then we realized that we just helped the GM reset the room. I totally give him one off those "ohhh you got us" faces when we were done

Solving a ball maze puzzle in the ceiling using two people to manipulate ropes all while looking at mirrors that made the image backwards. Then the ball dropped into the exit and caused something to drop

Pouring sand down a funnel into a bucket that subsequently unlocked a hidden cabinet.

Putting a key into one side of the room, closing the door and having the key magically appear in another room.

Climbing through a human maze on hands and knees with sliding doors while pushing various colored buttons with another team mate elsewhere memorizing numbers to enter into a computer.

Skee ball!

I also did a prison one where you break a bar of soap to get a key out of the soap.

We had spots on the wall that had to be touched at the same time to turn on black lights. They were far enough apart that it took multiple people. Then the clue said we had to freeze for 30 seconds. We had kids who moved so we had to start over. It was great because EVERYONE in the room had to participate.

We had one that a monster was "sleeping" while we raided his home, and we had to stay quiet the entire game. It was a cool challenge! There were bells EVERYWHERE to avoid touching, and if we made a sound, the monster would growl as if he were waking. If he woke up, it would end the game.

there was a mirror with an interactive map that would show up (kinda like the Harry Potter map with foot steps) and everyone in that room had to stay still in order for it to show up on the mirror. If someone moved it disappeared.

Bounce a laser off of mirrors to "blind" a photo of someone

Pouring Fireball down a sink during a prom to trigger a mirror to reveal a clue.

Pulling beer taps at a bar in a certain combination to open a cash register door.

Calling a phone number found inside the room to order a pizza and the game master coming in with a fake pizza used for a code for a lock.

When we entered the room the key to unlock the escape door was connected to a chain... which was just the right length for the key to not reach the lock on the door.

The last thing we discovered in the room was a safe hidden in a secret shelf near the ceiling that we could only reach with a ladder that we had. The safe was locked with the same lock as the door, and inside it through a window we could see an identical key!

So, we were very excited when we found the safe. Clearly all we had to do was to move the key on the chain to unlock the safe, then get the key from the safe and open the escape door.

So we bring the key to the safe, which requires some cooperation with the ladder... and the chain is about 6 inches too short for the key to reach the safe.

And we go "aw, crud"

... until we figure out the solution a few minutes later when one of us asks: "The safe isn't bolted down, is it?"

We had to « develop a picture in a dark room », where you put the photo paper in liquid and the image appeared.

find a room that was in fact a ball pit!

Singing karaoke in a shower was fun

dancing on a dancefloor following a choreography!

Opened a box and found a pair of binoculars, if you looked outside there was a four digit code spray painted on the building across the street. They didn't even own that building!

I played an Alice in wonderland room where at the end I had to pose as the red queen while everyone else bowed to me.

In an 80s themed room we had to do nintendo combinations and it actually did something in the room

In a Hangover themed room we had to do real karaoke to get a key

Using phones or tablet to find information (calling a number or visiting a website) or help with a game always amaze me.

I did a Christmas room where we had to roll out, cut, and bake a gingerbread man. It was just play-do but it was cute.

We had a dissolve a "cookie" in "milk" to find a key inside. Bathbombs and water. Super easy, super fun!